

Maths Progression Map EYFS and Key Stage 1 (Maths Mastery)



| | Year 1 | Year 2 |
|--|---|--|
| Numbers Beyond 20 Say which number is one more or one less than a given number Solve problems including grouping and sharing estimate a number of objects and check by counting Count reliably to 50 Explore counting on and back from any number within 50 Place numbers from 0-50 in order Estimate a number of objects and check by counting Solve practical problems that involve combining groups of 2, 5 or 10, or sharing into equal groups | Place Value Reads and writes numbers to 100 in numerals (and 1-20 in words). Identifies one more/less than a given number within 100. | Place Value Recognises the place value of each digit in a 2 digit number. Orders numbers 0-100 and compares using > < and = (in numerals and words). |
| Addition and Subtraction within 20 Estimate a number of objects and check by counting up to 20 Add and subtract two single-digit numbers and count on or back to find the answer Explore the relationship between addition and subtraction Compare quantities and objects to solve problems Solve problems, including doubling, halving and sharing Say which number is one more or one less than a given number Use quantities and objects to add and subtract two single-digit numbers | Addition and Subtraction Add and subtract 1 and 2 digit numbers using 0 - 20 (including missing number problems). Represents and uses number bonds and related subtraction facts within 20. | Addition and Subtraction Add and subtract two 2 digit numbers and three 1 digit numbers (checking with inverse). |
| Depth of numbers within 20 Solve problems including grouping, sharing, doubling and halving | Multiplication and Division Solve multiplication and division using concrete, pictorial and arrays. Halves and doubles numbers to 20. | Multiplication and Division Recalls multiplication and related division facts for 2, 5 and 10s. Solves multiplication and division problems in context |

| Records using marks that they can interpret and explain (DM 40-60+) | | using materials, arrays, repeated addition and multiplication and division facts. |
|--|---|--|
| Begins to identify own mathematical problems based on own interests and fascinations (DM 40-60+) | Fractions and Decimals Recognises, finds and names a half of shapes and quantities. Recognises, finds and names a quarter of shapes and quantities. | Fractions Identifies 1/2, 1/3, 1/4, 2/4 and 3/4 of length, shape or quantity. Recognises the equivalence of 2/4 and 1/2. |
| See Numbers Beyond 20 | Counting (forwards and backwards) Counts to and across 100, forwards and backwards from any number. Counts in multiples of 2, 5 and 10. | Counting (forwards and backwards) Counts in steps of 2, 3 and 5 from zero and count in 10s from any number. Identifies odd and even numbers. |
| Measurement Use everyday language to talk about size, weight, capacity Estimate, measure, weigh and compare and order objects Compare objects and quantities Solve size problems involving measures Explore measuring objects using non-standard units | Measurement Measures & compares, and orders: length, mass, capacity in standard metric units. | Measurement Uses all measuring apparatus accurately to estimate and measure length, mass, temperature and capacity. |
| Money Compare quantities and objects to solve problems Use everyday language to talk about money, recognise coins up to 50p and their values Compare the value of coins Use quantities and objects to count on and back to add and subtract | Money Recognises the value of all coins and notes. | Money / Time Combines £s and p to make different amounts and tells the time to the nearest 5 minutes (knowing number of minutes in hour and hours in day). |
| Shape and Pattern Talk about properties of shapes Explore characteristics of everyday objects and shapes and use mathematical language to describe them Explore characteristics of everyday objects and shapes (focusing on 2-D shapes) Use mathematical language associated with shape Classify and sort shapes Recognise, create and describe patterns with shapes Use mathematical language to describe size and position | Geometry - Shape Recognises and names common 2D and 3D shapes. | Geometry - Shape Identifies and describes properties of 2D and 3D shapes. |

| | Position and Direction Describes position, direction and movement (making turns) using prepositional language. | Position / Direction Understands positions on a compass and uses this to give directions (including rotation as turns). |
|--|--|---|
| <u>Time</u> <i>Use everyday language to talk about time,</i> days of the week and months of the year Measures short periods of time in simple ways Orders and sequences familiar events Use ordinal numbers: 1st, 2ndlast | Time Tells the time to the nearest half hour and recognises and uses language relating to days & dates. | Statistics Asks and answers questions about data within a graph and makes comparisons and real life links. |
| Depth of numbers within 20 | Reasoning Describes, convinces & justifies decisions following lines of enquiry and generalising. | Reasoning Describes, convinces and justifies decisions following lines of enquiry & generalising. |
| Depth of numbers within 20 | Problem Solving Works systematically & spots patterns by visualising and making conjectures. | Problem Solving Works systematically & spots patterns by visualising and making conjectures. |
| Depth of numbers within 20 | Fluency Works efficiently and accurately. | Fluency Works efficiently and accurately. |
| Depth of numbers within 20 | Communication Makes their mathematical thinking clear to themselves and others. | Communication Makes their mathematical thinking clear to themselves and others. |
| Depth of numbers within 20 | Reflection Uses own and suggested strategies to make corrections and improvements. | Reflection Uses own and suggested strategies to make corrections and improvements. |